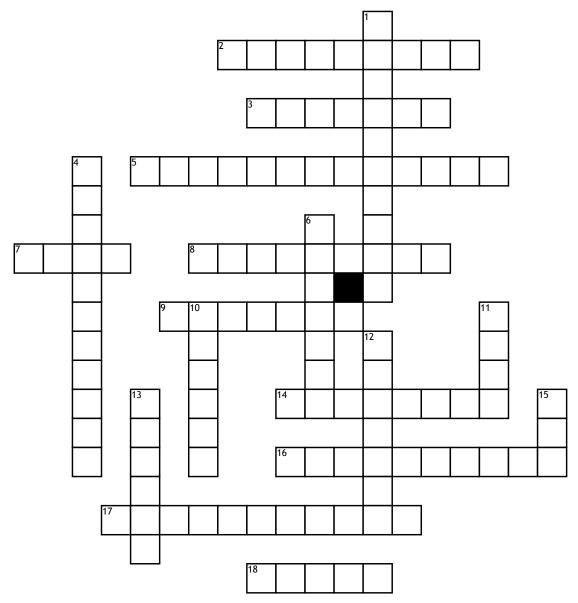
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2D Design terminology quiz



Across

- **2.** A color closer to the yellow-to -red side of the color wheel
- **3.** Art and craft objects made by people who have not been formally trained as artists.
- **5.** A drawing technique in which a series of lines are layered over each other to build up value and to suggest volume.
- 7. A hue mixed with white
- **8.** A color scheme that combines several hues located NEXT to each other on the color wheeling
- **9.** A painting technique in which pigments are applied in thick layers of strokes to create a rough three-dimensional paint surface on the two-dimensional surface
- 14. A texture created by rubbings

- **16.** Occurs after staring at an area of intense color for a certain amount of time and then quickly glancing away toward a white surface, where the complementary color seems to appear.
- 17. An invisible line created by positioning a series of points so that the eye will connect them and thus relate movement across the picture plane
- 18. A hue mixed with black

Down

- **1.** The identifying color perceived in ordinary daylight.
- **4.** A system of color mixing (used in painting and drawing) based on the juxtaposition of small bits of pure color.
- **6.** A line used to follow the edges of forms and thus describe their outlines
- **10.** The tools or materials used to create an artwork

- **11.** A visual element of length. It can be created by setting a point in motion.
- **12.** The repetition of a visual element or module in a regular and anicipated sequence.
- 13. Other word for saturation, intensity
- **15.** A property of color defined by distinctions within the visual spectrum of color. Examples: " red", "blue, "yellow"