## Ch. 14 Principles of Hair Design: Glossary



## Across

4. Parallel to the floor/relative to the horizon. Creates width
5. Also known as "fringe area".
6. The area a hairstyle occupies.
7. Unity; holds all other elements of the design together.
8. Recurring patern of movement in a design.
9. Neither convex or concave; ideal
10. $h$ \& $v$ lines that meet at 90 deg. \& creates a hard edge.
11. Repeating lines; straight or curved 21. Establishing equal or apprppriate proportions to create symmetry.
12. One length hairstyle.
13. Curving outward; receding forehead \& chin.
14. Lines moving in a simi-circular or circular direction: softens a design Down
15. Curving inward, prominent forehead and chin, with other features receding inward.
16. Wave patterns that must be taken into consideration when designing a style. 3. 3D; length, width, depth.

Mass/general outline
6. When 2 imaginary halves of a hairstyle, positioned unevenly, have an equal visual weight.
8. The comparative relationship between one thing to another. 9. Lines with a definite forward or backward movement.
10. Usually curved lines; blends/softens h \& v lines
11. 2 halves of a hairstyle; mirror image 12. Lines between $h \& v$ lines; used to emphasize or minimize features
14. Where the eye is drawn first (focus) 18. Up \& down; creates length $\&$ height 20. Outline of face, head or figure from a side view.

## Word Bank

rhythm diagonal lines
straight profile
space
harmony
symmetrical balance
contrasting lines curved lines profile balance
direstional lines
convex profile
parallel lines
single lines
transitional lines
vertical lines proportion
emphasis asymmetrical balance
concave profile bang area
horizontal lines design texture

