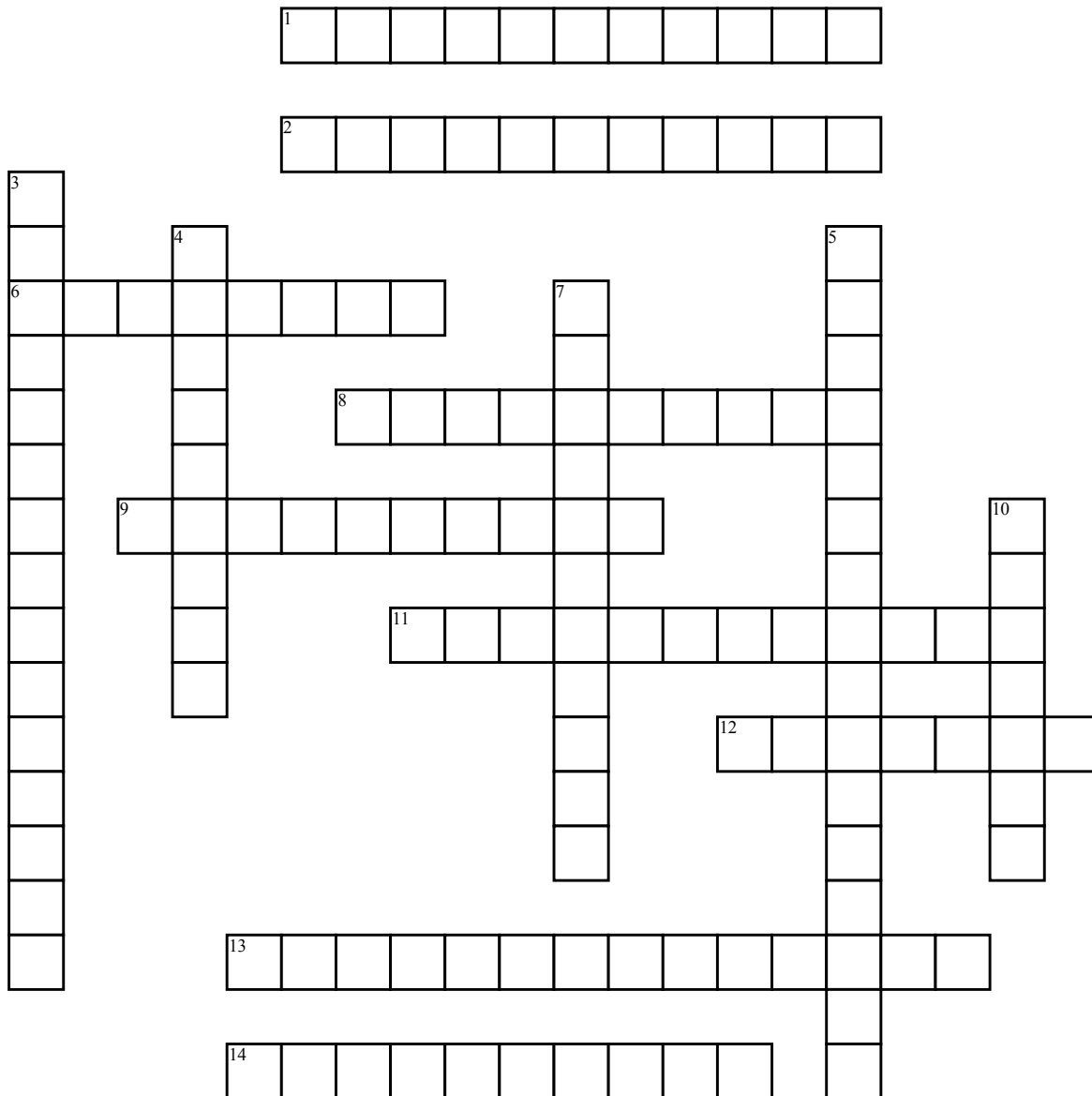


Chapter 13: Recreation and Leisure in Everyday Life



Across

1. The utilization of goods and services; either for personal use, and/or manufacturing

2. A culture associated with dominant classes

6. A situation in which there is only one individual or organization without competitors

8. Efforts of tourist and the travel industry to lessen the negative consequences of tourism on the environment

9. Expression associated with the masses

11. A reduction or removal of government controls

12. The legal combination of two companies

13. Process by which a single corporation acquires ownership of a variety of otherwise unrelated businesses

14. Includes any pleasurable activity

Down

3. The process by which it becomes possible to buy or sell a good or service of recreation

4. An individual who serves as an example for others to strive towards

5. A political and moral philosophy focused on strengthening civil society

7. Any activity or product that attempts to minimized its environmental impact

10. A mutually beneficial interaction between parts of an organization that allows them to create something greater than the sum of their individual parts