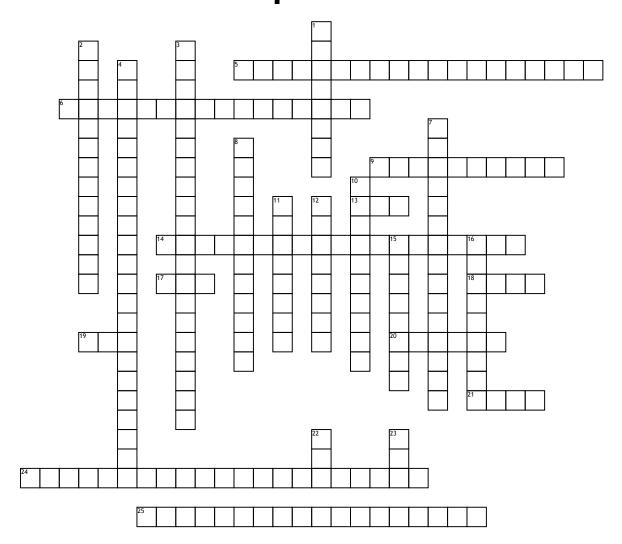
Name:	Date:	

## Chapter 15



## **Across**

- 5. curriculum enrichment activities
- 6. make websites more usable by people with various disabilities
- 9. limits an individual from performing an activity
- 13. providing students with alternatives to acquiring information beyond a textbook
- 14. loss of hearing or vision
- 17. written plan for how students needs will be addressed
- 18. video camera mounted on a frame with a television monitor
- 19. software to scan and translate print into a word processed file
- 20. 1 in 88 children have been identified with this disorder

- 21. law that created expectations for closing the achievement gap
- 24. the perspective that assistive technologies had a role to help many students
- 25. online learning opportunities

- 1. arises when an individual is unable to fulfill a role due to a disability
- 2. utility software that reads all text that appears on the screen
- 3. simplifies the physical or cognitive demands of interacting with the computer
- 4. allows gifted programs to offer more tailored services to meet diverse needs
- 7. teacher wears a wireless microphone to amplify their voice for students with hearing impairments

- 8. help students with poor decoding skills by reading the words aloud for them
- 10. abnormality or loss of function
- 11. device with a handle that moves in all directions
- 12. used for controlling and getting input to the computer as well as activating control systems
- 15. tasked with creating and carrying out the IEP
- 16. when disabled children are educated with non-disabled children
- 22. set of principles that underlie how to develop technology to give everyone equal opportunities to learn
- 23. draws attention to the need to provide students with various methods of demonstrating what they know