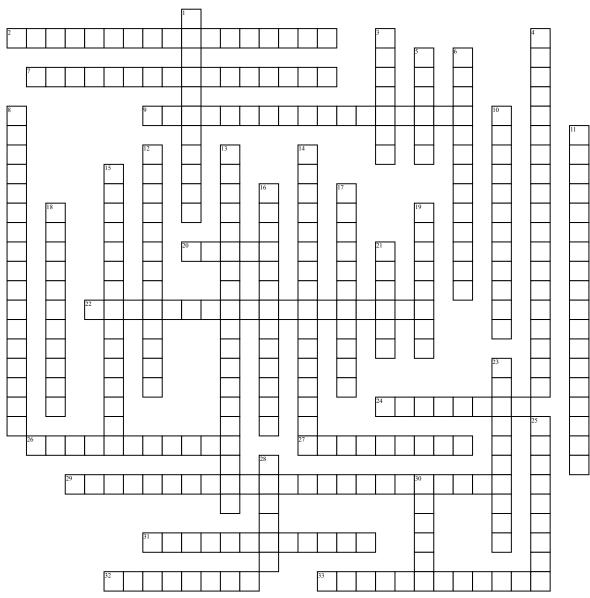
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Chapter 9 Vocab



Across

- 2. is a feature found in all object-oriented languages, in which a class's data is private and changed or manipulated only by its own methods.
- 7. has only a get accessor, and not a set accessor
- **9.** are the data components that exist separately for each instantiation
- 20. An object's _____ is the set of contents of its fields
- 22. is a parameterless constructor
- **24.** is a group of code modules compiled together to create an executable program.
- **26.** is a program or class that instantiates objects of another prewritten class
- 27. access to the class is limited to the class and to any classes derived from the class.
- 29. is one in which the code within the accessors is created automatically. The only action in the set accessor is to assign a value to the associated field, and the only action in the get accessor is to return the associated field value.
- **31.** that allow retrieval of a fi eld value by using a property name

- **32.** access is limited to the assembly to which the class belongs
- **33.** that allow use of the assignment operator with a property name

Down

- 1. is the technique of using an object within another object.
- 3. access is limited to another class to which the class belongs. In other words, a class can be private if it is contained within another class, and only the containing class should have access to the private class
- 4. describes access to a class
- 5. are instance variables within a class
- **6.** is the reference to an object that is implicitly passed to an instance method of its class.
- 8. is undeclared and gets its value automatically
- 10. is a field that has a property coded for it
- 11. are identifi ers that act like keywords in specifi c circumstances
- 12. is a created object
- 13. are auto-implemented properties

- 14. The relationship created using composition is called _____ because one class "has an" instance of another.
- 15. re methods that are used with object instantiations
- **16.** is a type that holds a memory address.
- 17. is a method that instantiates (creates an instance of) an object
- 18. describes a class; it contains an optional access modifi er, the keyword class, and any legal identifier for the name of the class
- 19. is a member of a class that provides access to a fi eld of a class; properties define how fields will be set and retrieved
- 21. is another term for a class property's get accessor
- 23. hold a value; they are predefined types such as int, double, and char.
- 25. in properties specify how a class's fi elds are accessed
- 28. is another term for a class property's set accessor
- **30.** class access modifier means access to the class is not limited