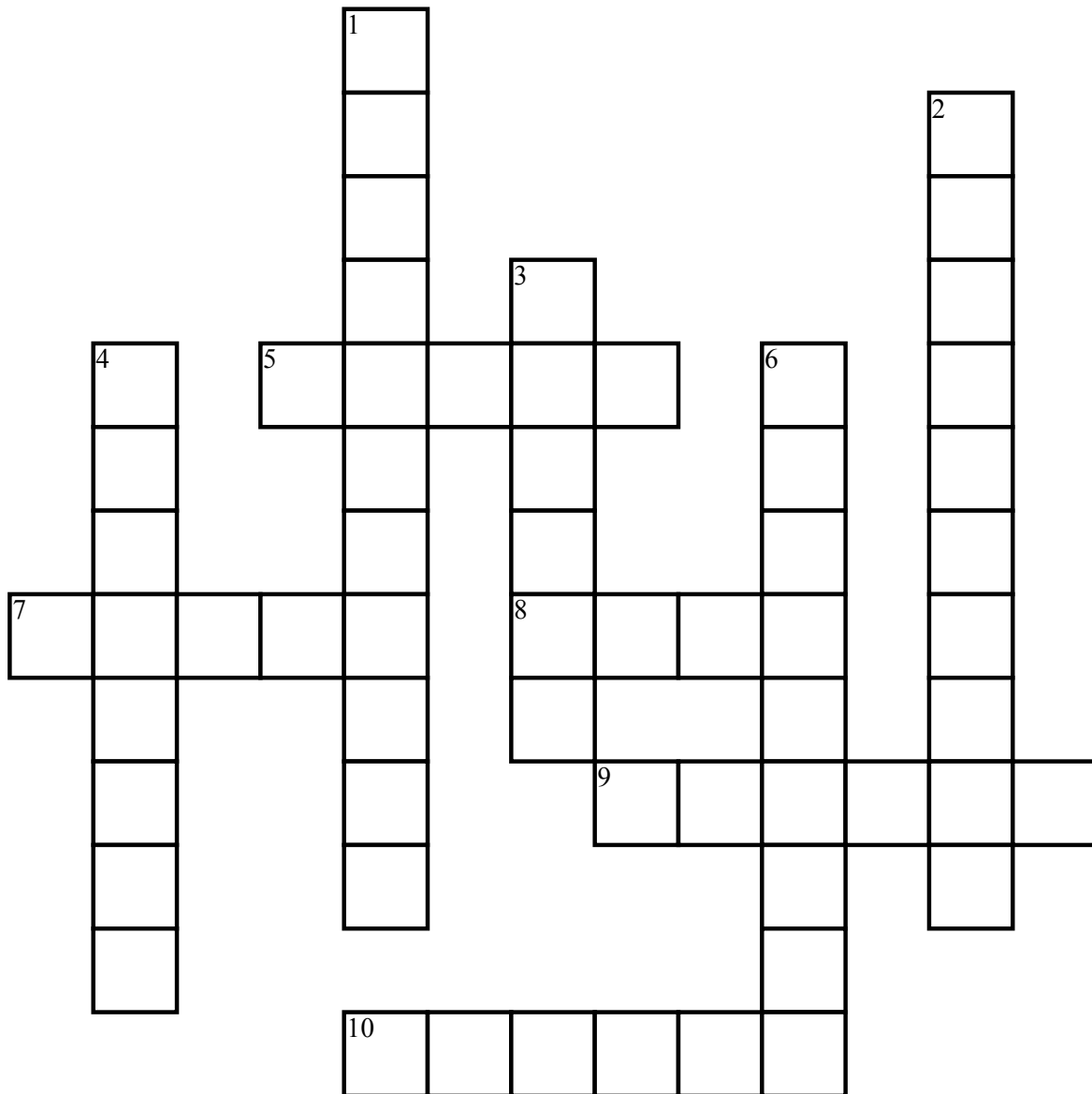


Computer Game Genres



Across

- 5. These games usually prioritize fun over realism and players can role-play as their favourite team or competitor.
- 7. Multi-player games designed for split-screen casual competition or 'couch co-op'.
- 8. Unusual games that require very little input from the player and in most cases play themselves.
- 9. Easily described with verbs with an emphasis on challenges that require skill and hand-eye coordination.
- 10. Players primarily use logic or game knowledge to complete challenges.

Down

- 1. They cast the player as the main character and often centred around fantastical, non-linear stories.
- 2. Designed to simulate a real or fictional reality as closely as possible.
- 3. Sometimes based on real-life shows such as 'Family Feud'. The objective of these games is to answer questions and score points.
- 4. Focus on gameplay requiring knowledge and tactics. Can be turn-based or real-time.
- 6. Emphasis on narrative, character and drama.