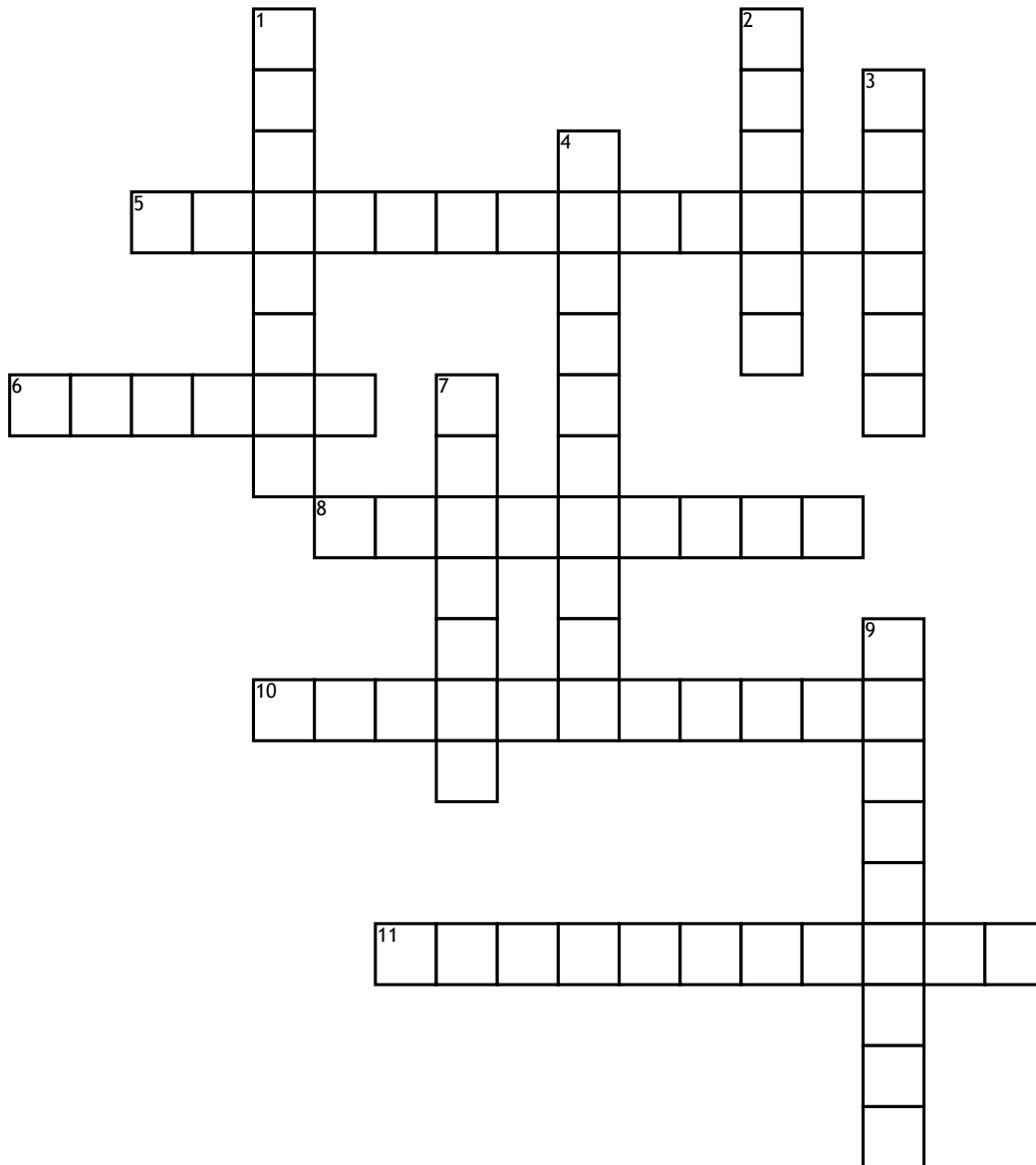


Name: _____

Date: _____

Computer Science



Across

- 5. Breaking down a problem into smaller parts
- 6. Programming language we use
- 8. A diagrammatical representation of a computer program, or part of
- 10. A number system that involves the use of 0-9 and A-F
- 11. Removing unnecessary detail from a problem

Down

- 1. A sub-part of a program that can be called multiple times
- 2. Data type that allows letters
- 3. A number system that includes only two digits
- 4. A means to represent programming without using a specific programming language
- 7. Data type that can be false or true
- 9. A sequence of steps that can be followed to complete a task