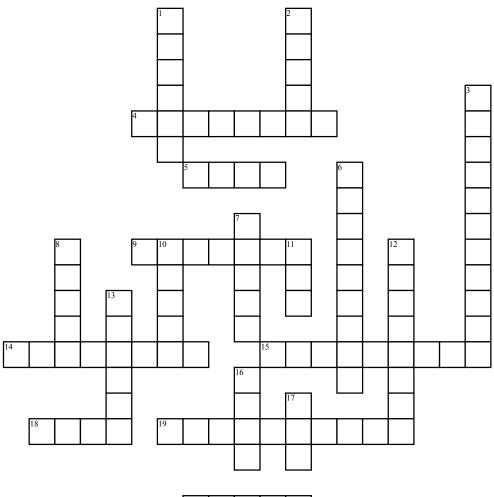
Creative Role #3



20

Across

- **4.** What happened to the old Receiver of Memory in training
- **5.** An item you are given when you turn 9
- **9.** Who does Jonas give memories to at night
- 14. Who is the Giver's daughter
- **15.** Weird adult dreams
- **18.** Who is Jonas's sister
- **19.** Who looks over the community

20. Jonas's community is not aloud to use these

Down

- 1. Works at the Nurturing Center
- 2. The first thing Jonas saw "change"
- **3.** A book that says what people can and can't do
- **6.** Author of the book
- 7. A friend of Jonas with red hair
- **8.** The new Receiver of Memory
- 10. Jonas's comedic friend

- **11.** Jonas's assignment allows him to do even though it is wrong
- **12.** An old man that gives away memories
- **13.** Something that you can see in your mind
- **16.** Object that gives Jonas his first color
- **17.** The first color Jonas sees

Word Bank

memory	Stirrings	Sled	Book of Rules	The Giver
Lie	Lois Lowry	Bike	red	Jonas
Lily	Father	Fiona	Books	Apple
Gabriel	Rosemary	Chief Elder	Released	Asher