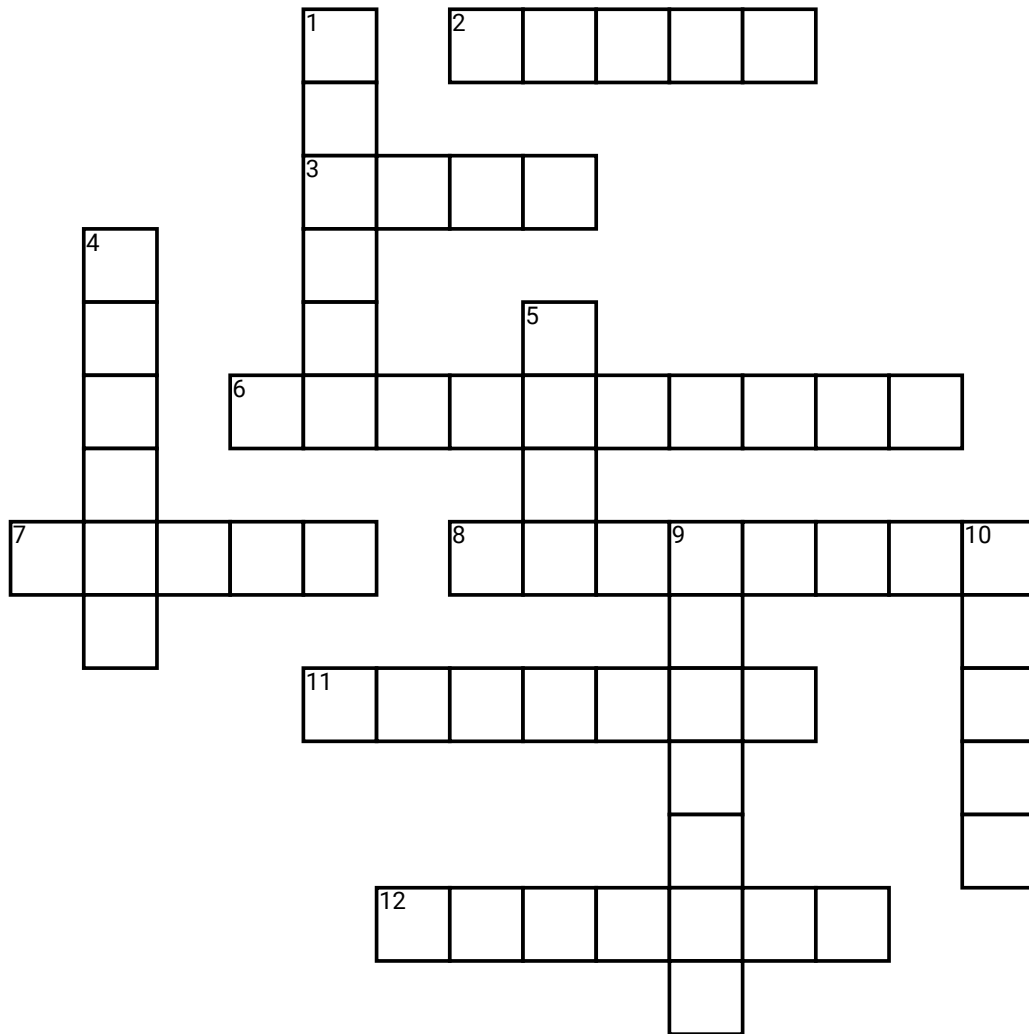


DESIGN ELEMENTS AND PRINCIPLES



Across

- 2. Size of an object
- 3. Creates movement, moods and emotion
- 6. Relationship between one are and another.
- 7. Flat and Two Dimensional
- 8. Draws the eye to a specific area. The focal point

11. The feel or consistency of a surface.

12. An even distribution of weight enabling it to remain steady

Down

1. The way an object reflects light rays of differnt lengths.

4. Repititon of design elements that creates Visual movement

5. Three Dimensional version of Shape

9. Creates unity. Elements complement each other.

10. The unoccupied area between lines and shapes

Word Bank

Line	Space	Colour	Rhythm	Form	Emphasis
Harmony	Shape	Proportion	Texture	Balance	scale