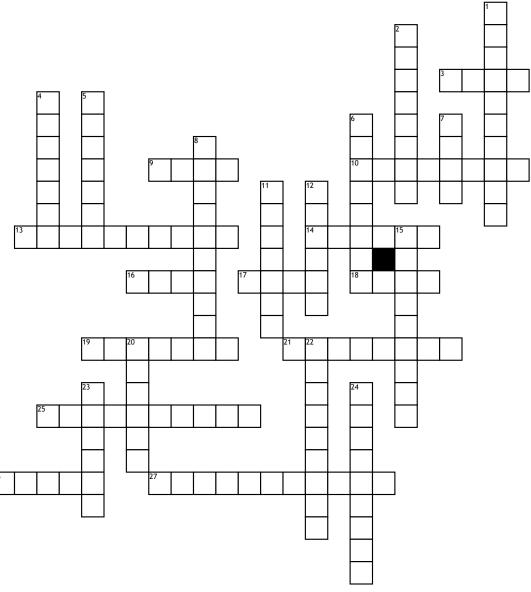
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Design Principles



Across

- **3.** A fixed point of reference from which the body rotates or turns.
- 9. Double Press
- **10.** The ability of the hair to absorb moisture.
- **13.** Lines, angles, colors, textures or patterns in a repeated sequence.
- **14.** Sits directly on the base greatest amount of curl.
- **16.** Straightening technique using a pressing comb once on each side of strand.
- 17. Points connected in space.
- **18.** The area between the base and the first turn of a pin curl.
- **19.** The aesthetic placement of shapes and lines.

- **21.** Pin curl that sits half-off its base. Medium movement.
- **25.** The ability of the hair to stretch and return.
- **26.** A dimensional area surrounding the design.
- 27. Creates a hollow or flat area in a hair design.

Down

- 1. Creates width in a style.
- **2.** A mirror image, same from center point.
- **4.** Comparison of weight used to offset or equalize proportion.
- 5. Protruding forehead and chin
- 6. Focal Point
- 7. The area between two partings

- **8.** Direct correlation of size, distance amount and ratio when compared to the whole.
- 11. Molding
- **12.** Profile receeding chin and forehead.
- **15.** Hair design is equal to height or how much the hair design is lifted off the scalp.
- **20.** Creates the relationship between movement or motion
- **22.** Non-mirror image. Unbalanced from center point.
- 23. A stand up pin curl.
- **24.** Involves forcing the hair between the thumb and the back of a comb.