Digital Module 2

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1. single square in a matrix	A. brightness
2. x-ray field size	B. noise
3. A two dimensional array of pixels	C. Field of View (FOV)
4. As the matrix size increases, pixel size:	D. quantum mottle
5. the number of gray shades with which each pixel can be represented	E. photon saturation
6. the numeric value of each pixel represents:	F. contrast
7. The difference in brightness levels between adjacent structures	G. matrix
8. Random background information on an image	H. SNR
9. Quantum mottle	I. grids
10. the depth of a pixel	J. dynamic range
11. a larger matrix size will demonstrate:	K. greater spatial resolution
12. this may be used to change/manage contrast	L. Decreases
13. This is used to measure the amount of noise on an image	M. pixel
14. Too much exposure	N. voxel
15. These can be used to reduce the amount of scatter reaching the IR	O. Look up table (LUT)

P. photon starvation

16. a grainy image exhibits