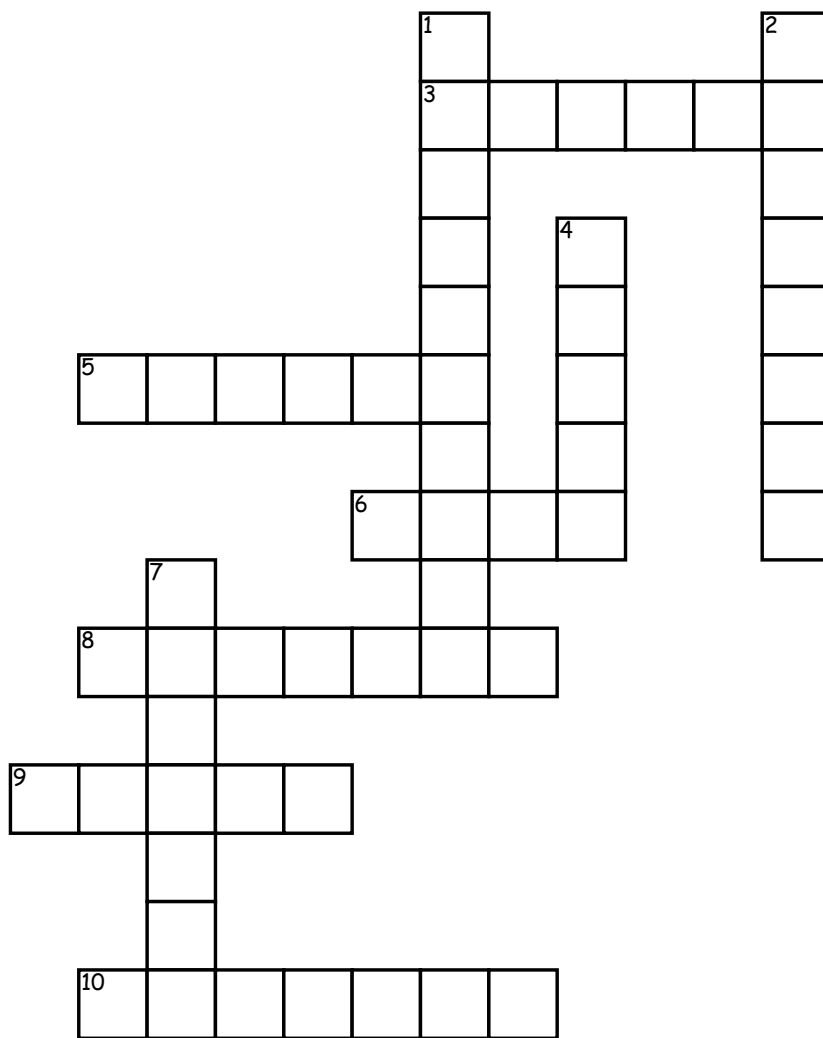


Name: _____ Date: _____

ELEMENTS & PRINCIPLES IN DESIGN



Across

3. Creates unity in design by repetition which leads the eye from one area to another.

5. A shade used to highlight features and create moods.

6. A long, narrow mark or band that starts at a point and ends at another.

8. The sameness or belonging of one thing with another.

9. The area that a shape or form occupies.

10. A surface quality of a material either smooth or rough.

Down

1. Relative size and scale of a various object.

2. Special importance of significance or value given to something.

4. An enclosed area either 2-dimensional or 3-dimensional is created when the lines are joined.

7. This refers to distributing visual weight.

Word Bank

Proportion	Colour	Balance	Space	Line
Shape	Emphasis	Harmony	Texture	Rhythm