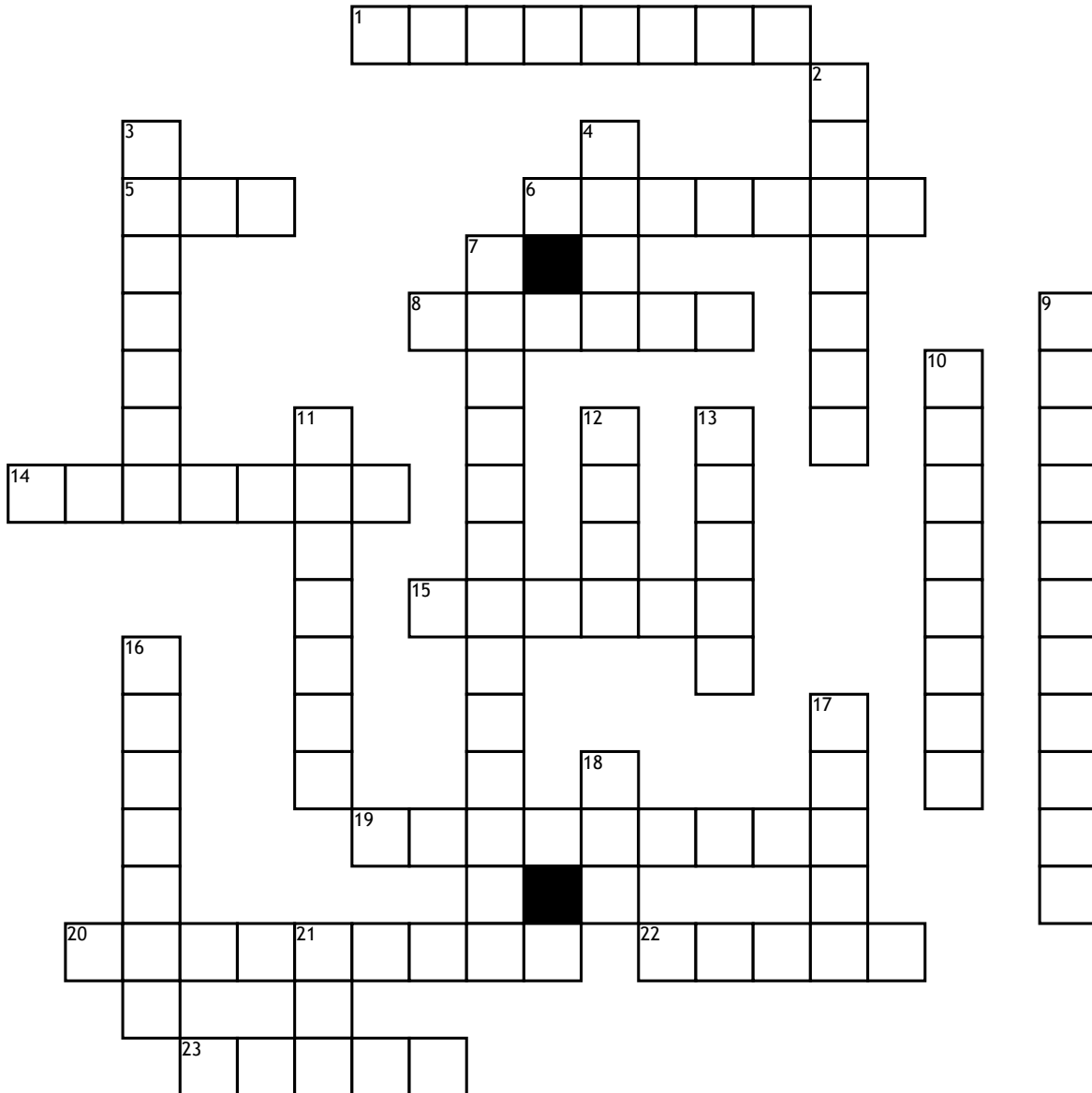


# Jumpcuts & Interviews



**Across**

- 1. "If you can't solve it, \_\_\_\_\_ it!"
- 5. The last question when interviewing a person is "Is there anything else you would like to \_\_\_\_\_?"
- 6. Hearing the background sound in your video is call \_\_\_\_\_ sound.
- 8. Avoid a jumpcut but allowing the subject to be in the first shot and walk into the second shot.
- 14. Separating two shots with a shot of an object inbetween.
- 15. The goal of any \_\_\_\_\_ is to produce a video without any jumpcuts.
- 19. When b-roll is playing and a reporter is talking over that video and you cannot see them talking.
- 20. It is important not to give the \_\_\_\_\_ in advance to your interviewee so they won't over-prepare.

- 22. Use \_\_\_\_\_ cards to write your questions down so you can remind yourself of what you need to ask your interviewee.
  - 23. Video that enhances a story - any video that is NOT an interview.
- Down**
- 2. When a reporter shows themselves on camera instead of using a voiceover or video.
  - 3. Avoiding a jumpcut when the subject walks out of the first shot and appears in the second shot in a different place.
  - 4. When interviewing someone, you should only \_\_\_\_\_ 10-20% of the time.
  - 7. To have matching shots where the action is continuous between the different shots.
  - 9. The first thing you do after you hit record is to capture the basic \_\_\_\_\_ of the person you are interviewing.

- 10. Separates two shots with a shot of a subject inbetween.
- 11. A pre-recorded video edited together that includes a voiceover, interview, b-roll, and natural sound.
- 12. A continuous, non-stop running of the camera
- 13. When interviewing someone, always get the what, when, why, who, and \_\_\_\_\_.
- 16. Results when two sequential shots do not make logical sense.
- 17. Matched Action consists of how many shots?
- 18. Avoid questions that give \_\_\_\_\_ and NO answers when interviewing a person.
- 21. A jumpcut consists of how many shots?