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## Motion



## Across

1. The change in position of an object; always includes the direction.
2. A system for specifying to precise location of objects in space and time.
3. When an object undergoes $\qquad$ , the velocity changes.
4. To calculate speed, you need the $\qquad$ traveled divided by the time interval.
5. A curved line on a distance vs. time graph indicates that the object is moving with a constant velocity.
6. The speed at a given time in an object's motion.
7. Acceleration is $\qquad$ when an object is slowing down.

## Down

2. The combined velocities of an object's motion.
3. The speed and direction of an object's motion.
_- 6. An object is in if its position changes in relation to a reference point.
4. Centripetal acceleration is acceleration in a $\qquad$ motion.
5. The _ of a distance vs. time graph equals speed.
6. How fast an object moves.
7. The length of the path an object took.
