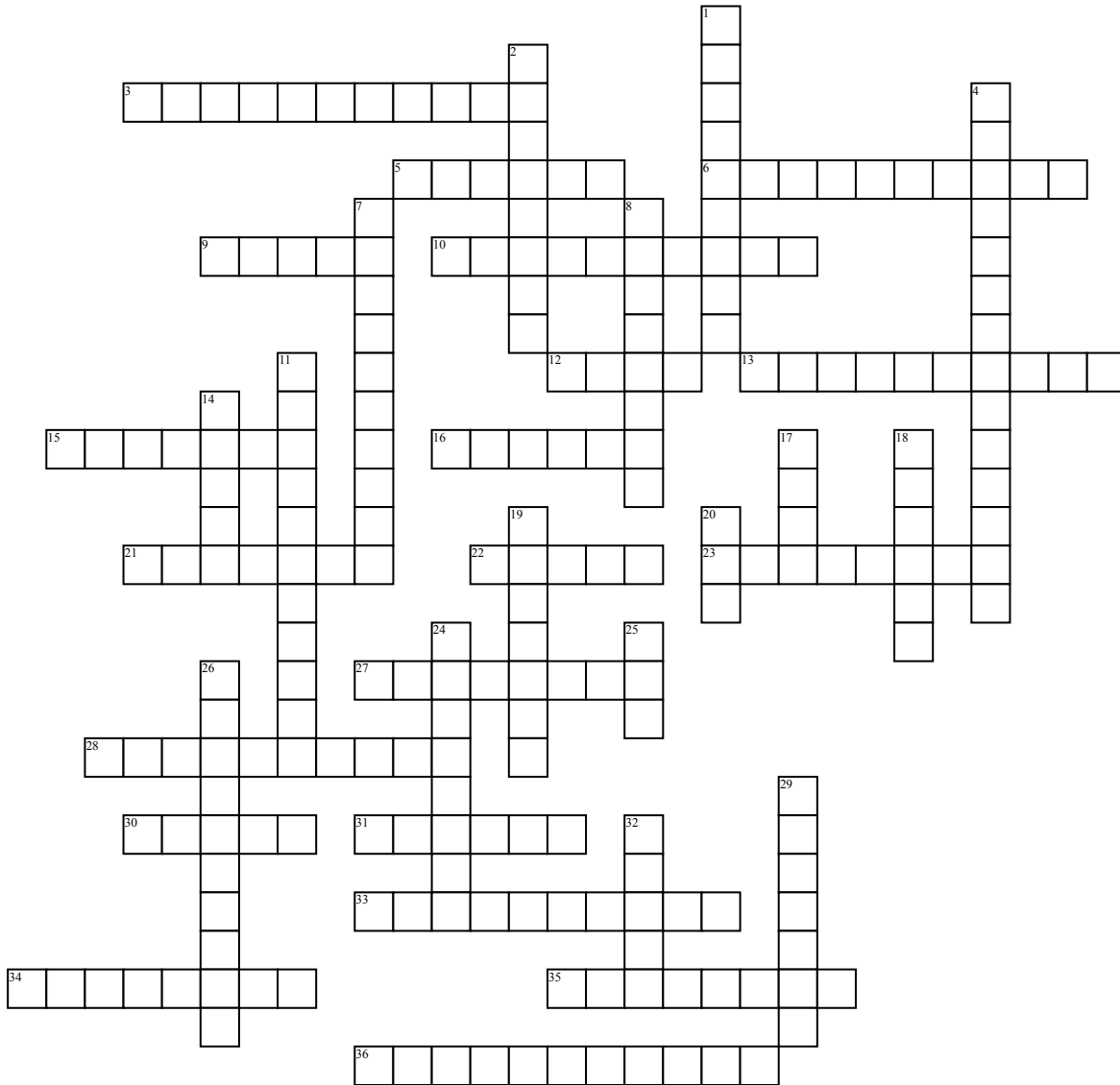


NYLT 90 Day Out



Across

3. Give a practical exhibition and explanation of how a machine, skill, or craft works or is performed
 5. Has an end date
 6. Moving back in stages of development
 9. Show or indicate the way to someone
 10. Game or skill activity before a unit meeting
 12. Planning tool
 13. The M in SMART
 15. Make an idea, situation, or problem clear to someone by describing it in more detail or revealing relevant facts or ideas
 16. Cory _____
 21. High e-word; Low skill
 22. Steps towards achieving your vision
 23. Low e-word; Low skill

27. Clear and understandable
 28. Can be done
 30. Our _____ skits teach leadership
 31. Give someone or something the authority or means to do something
 33. Don't say this unless you want a bunch of kids yelling
 34. Victoria's favorite snack
 35. A means of efficiently reaching your goals
 36. Songs, skits, stories, and _____

Down

1. Variety of culture
 2. Last point of the scout law
 4. Skill instruction we learned
 7. High e-word; High skill
 8. The combined action of a group of people, especially when effective and efficient

11. A type of closing for a worship service
 14. Message, sender, receiver
 17. Speaks without a mouth, hears without ears, but comes alive with wind
 18. What future success looks like
 19. Rising e-word; Rising skill
 20. Feedback tool
 24. Pertaining to your goal
 25. Discussion of people with positions before a unit meeting
 26. Not a position or title, but action and example
 29. This part of a unit meeting reviews the ideals of scouting
 32. They don't meet the _____ ifications