$\qquad$ Date: $\qquad$
$\qquad$

## Physics

I N S T A N T A N $\quad$ I
 O C O M P O N E N T V E C T O R C C C N M Y X W I M X U R U L W H N X H R M I V X Z Y S W O R I B L E O D Y T N Z X H B N F O O O U V
 A Z C N D X C F I H B U K O M I F Q O L N F N O K F C R V H A N H U O N N U G K T A H B
 V L R M H O L W C $\quad$ Q V C I

 O V E T N T A Z N X S C W S T M E A R A F I M Y C $\quad$ Z $\quad$ R $N$ N $\quad$ G $A$
 T B O M T T O D N I E U O N W
 J D M C B P N Y F B F E C T N C S G W U X R G A
 $\begin{array}{lllllllllllllllllllllll}G & Q & R & L & D & E & P & X & F & A & E & G & R & I & O & J & V & Q & Q & L & L & V & S\end{array}$ $\begin{array}{lllllllllllllllllllllll}\mathrm{K} & \mathrm{C} & \mathrm{F} & \mathrm{P} & \mathrm{C} & \mathrm{D} & \mathrm{G} & \mathrm{W} & \mathrm{R} & \mathrm{P} & \mathrm{Z} & \mathrm{S} & \mathrm{H} & \mathrm{D} & \mathrm{Q} & \mathrm{O} & \mathrm{G} & \mathrm{F} & \mathrm{B} & \mathrm{V} & \mathrm{X} & \mathrm{H} & \mathrm{V} \\ \mathrm{L}\end{array}$

 L E A D T D I J C U I C A X

Instantaneous velocity Frame of reference Projectile motion Displacement Mechanics

Component vectors
Acceleration
Free fall

Constant velocity
Constant speed
kinematics
Distance

