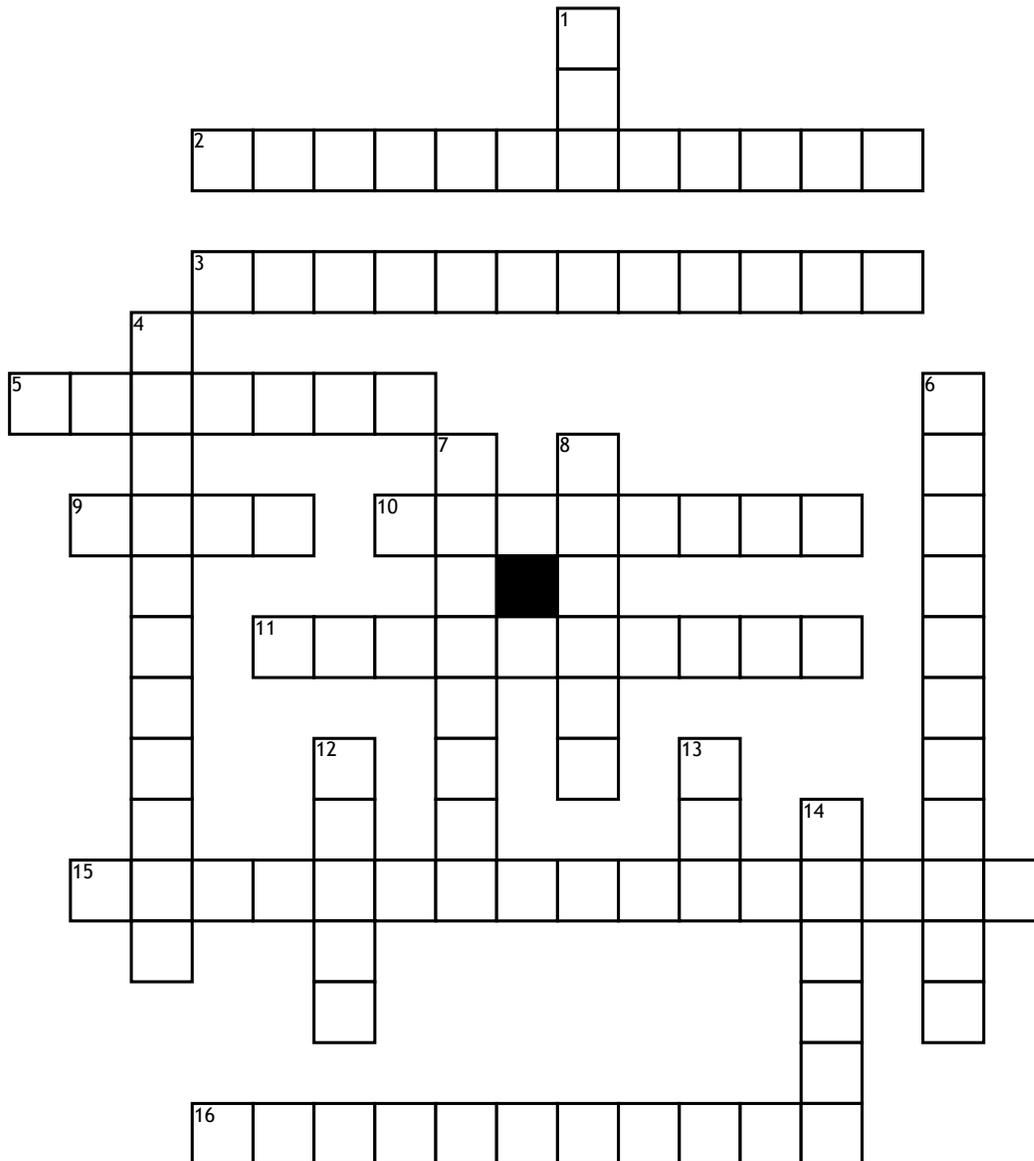


# Pitsco Module Vocabulary



**Across**

- 2. consequences for misbehaving in the lab/improper use of equipment
- 3. sign-on website for Pitsco; without the periods
- 5. the name of the program activities we complete in Pitsco
- 9. student ---- offer additional help and hints on pages in the module
- 10. the length of time you spend working with your partner in a Module
- 11. interactive review games completed in session 6

- 15. the folder designed to record scores, participation and attendance points
  - 16. a 10 question pretest used to determine what you already know
- Down**
- 1. Module related challenge and research questions completed at the beginning of a work session
  - 4. topic-related math and science activities completed at the end of a session
  - 6. the place where you and your partner complete all of the Module activities

- 7. 10-multiple choice questions completed during session 7; 10pts each
- 8. completed after session 3; makes you aware of jobs related to the Module
- 12. movable windows used to play videos within the module session
- 13. ---- tickets are extra credit passes given to students for extra credit
- 14. seven sessions of engaging activities designed to teach concepts