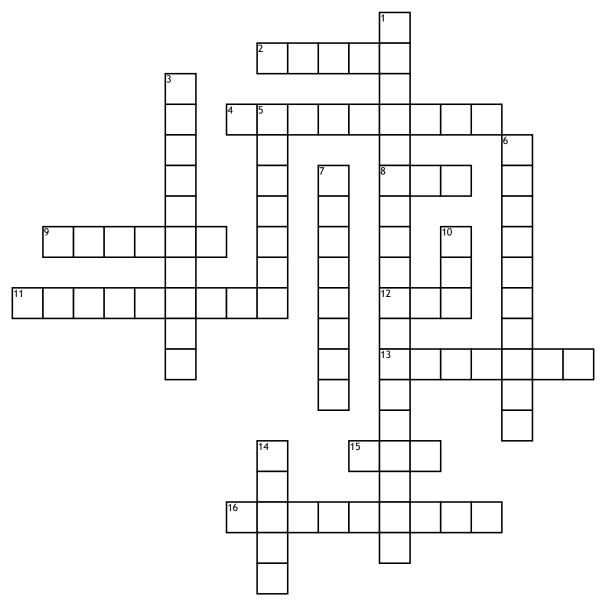
Name:	Date:
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Pre Cal (Graph Trig Functions)



Across

- 2. If you can't remember what the Sin, Cos or Tan graph looks like, then recreate it by making
- **4.** The distance between your midline and the top of your graph
- 8. The parent function has x-ints at halves of pi such as $(\pi/2)$ repeat between 0 and 2π 0), $(3\pi/2, 0)$, etc
- **9.** The horizontal distance to complete a single cycle/pattern
- 11. Half the height between the maximum and minimum values of your graph

- **12.** The parent function has x-ints at whole #'s of pi such as $(\pi, 0), (2\pi, 0), etc$
- 13. The horizontal line that cuts your function in half
- 15. The graph that has a y-int
- **16.** The amount of times you can count ONE cycle/pattern

Down

1. Dashed lines that go up and down that your function is not allowed to touch

- 3. Ms. DeRosa's favorite disney princess
- 5. This key feature should match the k-value in your equations
- **6.** The name of a special point where a curve increases, flattens out, and continues increasing.
- **7.** The name of a function that has a repeating pattern and you can predict how it look after the arrows
- **10.** The graph that has vertical asymptotes
- 14. Sin, Cos, and Tan graphs are __ not straight or pointy