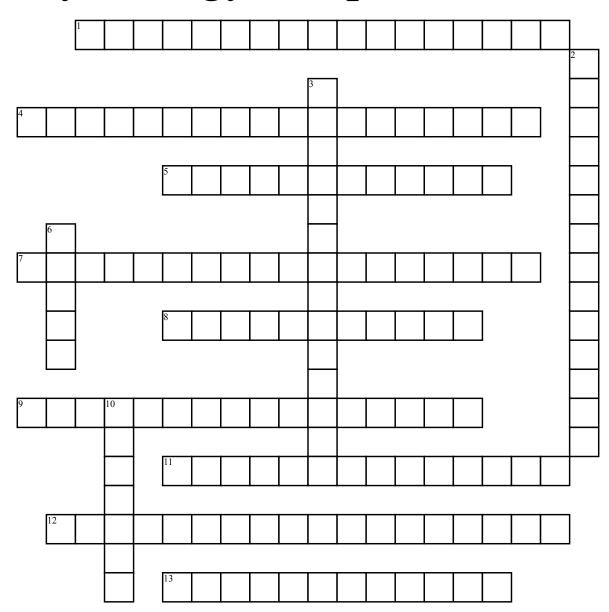
Name:	Date:	

## Psychology Chapter 5 Vocab



## **Across**

- 1. Learning to avoid events associated with aversive consequence
- **4.** Exhibiting a behavior similar to that shown by a model in an unfamiliar situation
- **5.** Program that motivates socially desirable behavior by reinforcing it with tokens exchangeable for desired things
- **7.** Decrease in behavior that results from an added consequence

- **8.** Use of sensitive equipment to give people precise feedback about internal psychological processes
- **9.** Suppressing a behavior because a model is punished for it
- 11. Learning that occurs without apparent reinforcement and is not demonstrated until the organism is motivated to do so
- **12.** Decrease in behavior from removed consequence
- **13.** Mental representation of a spatial arrangement such as a maze

## Down

- **2.** Learning to perform a behavior that prevents aversive stimulus
- **3.** Learning a new behavior from a model through new responses
- **6.** Individual who demonstrates a behavior
- **10.** Sudden realization of the relationship between elements in a problem situation, which makes the solution apparent