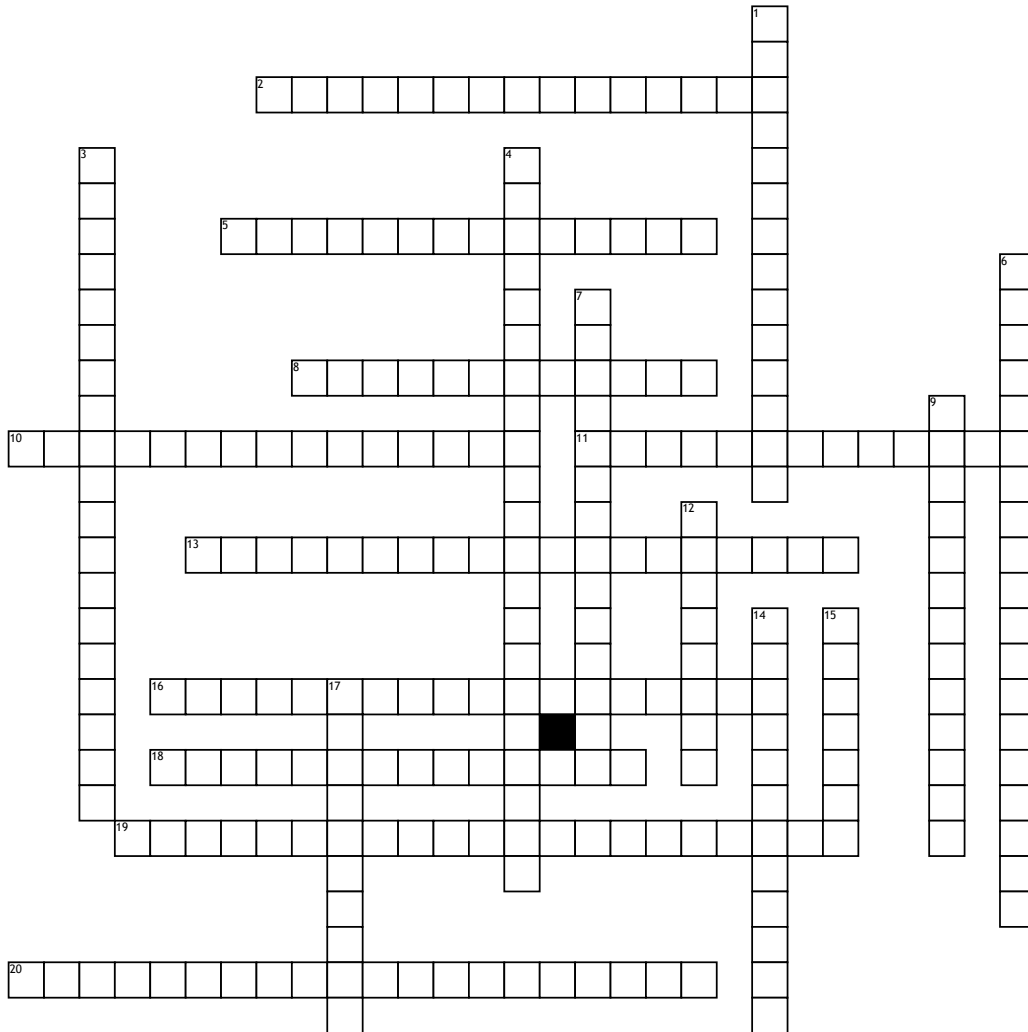


School



Across

- 2. Oooo
- 5. Omg
- 8. ldk
- 10. Ffkkhdr
- 11. Soo
- 13. Whatinthewotld
- 16. Wow

- 18. Boo
- 19. Ppppjfeawdcb
- 20. Whksb

Down

- 1. God dc b
- 3. Wfnopppbb
- 4. Ooouuuu
- 6. Wascbbkoojhb

- 7. What
- 9. Huh
- 12. Famous
- 14. Y
- 15. Mm
- 17. Ohkay

Word Bank

- | | | | |
|----------------------|------------------------|-----------------------|------------------|
| Escape conditioning | Classical conditioning | Conditioned response | Aversive control |
| Operant conditioning | Discrimination | Cognitive map | Modeling |
| Generalization | Reinforcement | Behavior modification | Neutral stimulus |
| Response chain | Extinction | Latent learning | Shaping |
| Learned helplessness | Avoidance conditioning | Token economy | Social learning |