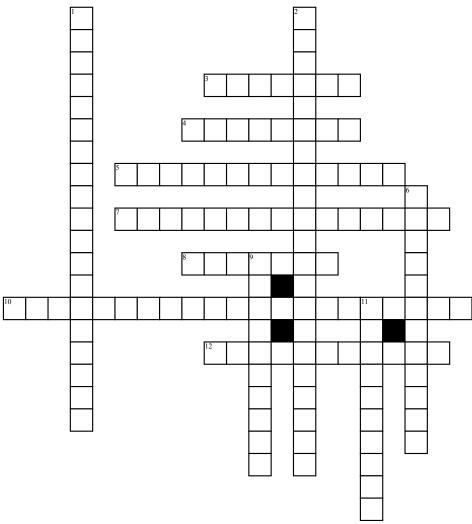
Name:	Date:
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Skinner



Across

- **3.** Earned a degree from ____ ir English Literature in 1926
- **4.** Opposite of reinforcement stimulus
- **5.** stimulus that increases a behavior
- 7. method of learning using rewards and punishments on particular behaviors
- **8.** Reinforcement of behaviors that are increasingly similar to the desired one, the operant technique used to establish new behaviors.
- **10.** In operant conditioning, anything that increases the likelihood of a behavior by following it with a desirable event or state.
- 12. Skinner stated that we learn our language through (linking certain sounds with certain objects), imitation, and rewards.

Down

1. A type of learning in which the frequency of a behavior depends on the consequence that follows that behavior.

- **2.** removal of an already active aversive stimulus
- **6.** system in which targeted behaviors are reinforced with secondary reinforcers and later exchanged for rewards
- **9.** Any consequence that decreases the future likelihood of a behavior.
- **11.** In operant conditioning the loss of a behavior when no consequence follows its.

Word Bank

Shaping
Operant Behavior
aversive
Positive reinforcement

reinforcement
Operant conditioning
Harvard
Negative reinforcement

Token economy
Punishment
Association
Extinction