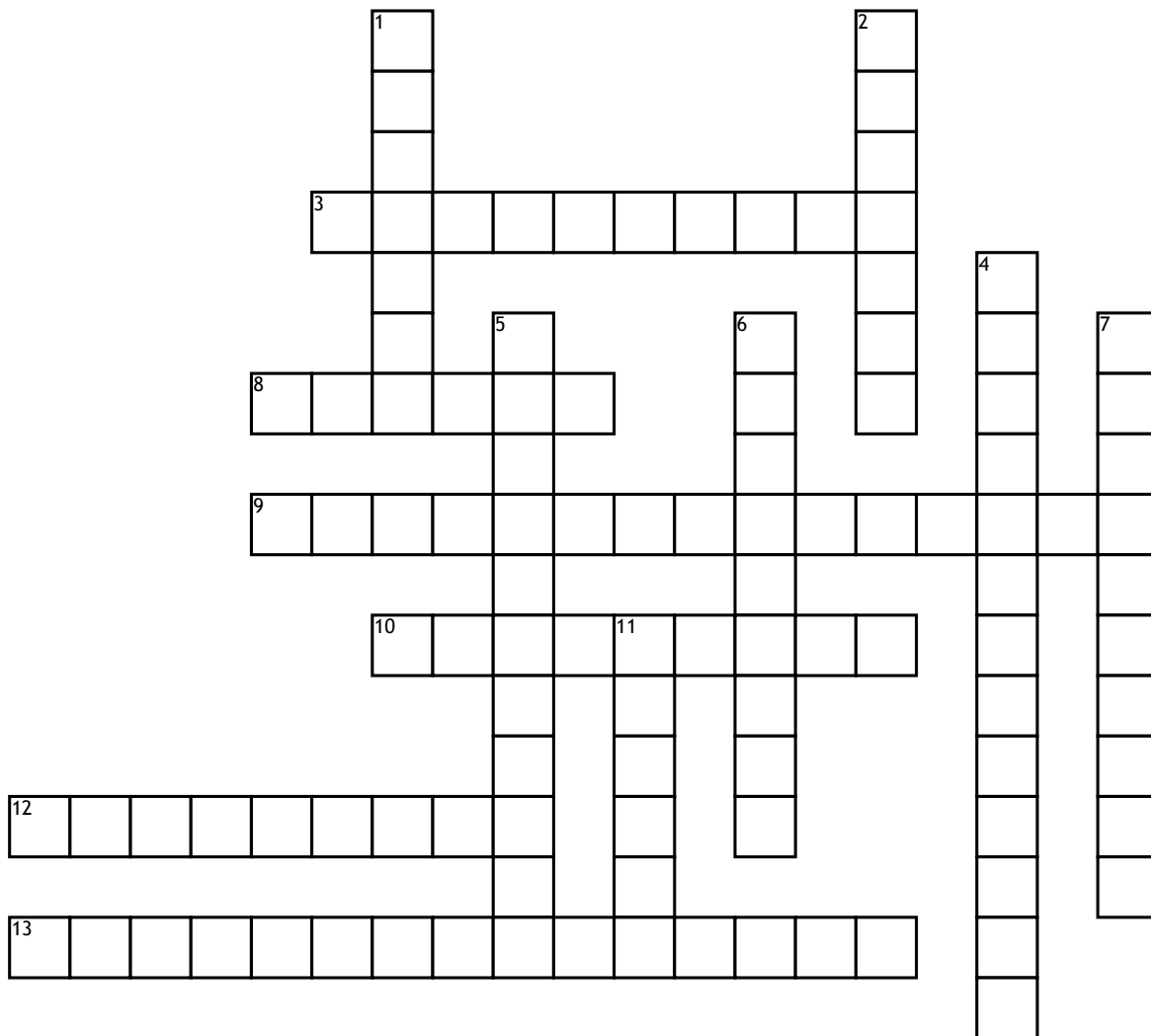Name: _____ Date: _____

Terminology Crossword

Across

3. Deliver the final program to the customer.

8. A person whose job is to test programs.

9. The testing of software by looking at the code.

10. A type of diagram that represent a process.

12. A small model of a program, built to understand the requirements.

13. The testing of software against a specification.

Down

1. Output conditions from a program.

2. The process of exercising the program.

4. Documentation describing what a program should do.

5. A stage in the SDLC when the program is built.

6. The description of actions and values used in testing.

7. A person whose job is to write programs.

11. Input conditions to a program.