Name:	Date:	

The Processing Cycle

1. Can be found in every supermarket and in the larger chain stores. A. bar code readers 2. A plastic sphere sitting on roller, inset in small external case B. system unit 3. A small box that contains a vertical lever that, when pushed in a certain C. speakers direction moves the cursor on screen 4. Only capture and input a scanned image D. port 5. Look similar to a tablet copy machines E. parallel port 6. Used to scan small or carved areas F. printer G. trackball 7. A flat tablet used together with a penlike stylus or a cross crosshair cursor. H. motherboard 8. The hardware that enables a computer user to enter data and programs into a computer system. 9. The most common input device, is an electronically controlled hardware I. magnetic tape storage component used to enter alphanumeric data 10. Widely used for high-spend modems, scanners, and digital cameras J. system unit 11. For connecting printers and scanners K. input devices 12. What dose POST stand for L. video input 13. For connecting devices such as the keyboard, mouse, and modem. M. docking station 14. An accessory that provides additional ports plus a charger for the N. communications port laptop's battery extra disk drive, ect. 15. The hardware component that processes information. O. sector 16. Thin sheet of fiberglass or other material with electrical pathways. P. dumb scanner 17. A numbered concentric circle. Q. handheld scanner 18. Group of sectors are called R. USB port 19. A numbered section or portion of a disk similar to a slice of pie. S. track 20. Uses removable reels of magnetic tape, somewhat similar to reel-to-T. power-on self test reel stereo system

U. graphics tablet

21. A soft-copy output device.

22. Involves capturing and entering action motion into a computer and storing the motion on a storage medium.
23. one other output device
24. A plug-in spot on a computer to which you can connect a device.
25. The most common type of hard-copy out-put device.
26. The component that processes information
27. joystick