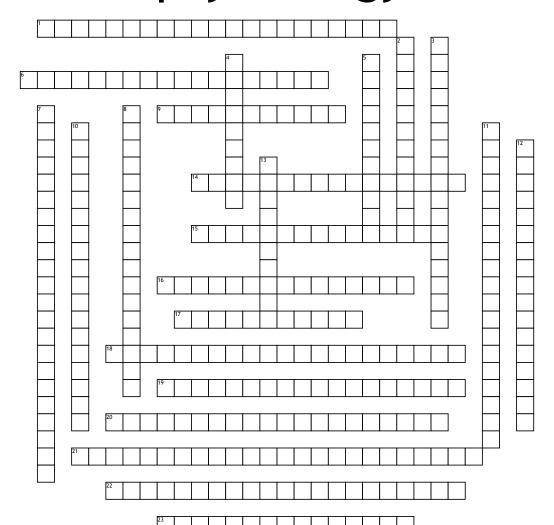
Name: _____ Date: _____

Unit 4 psychology terms



Across

- 1. red-green, blue-yellow, black-white, may cause the afterimage effect $% \left(1\right) =\left(1\right) \left(1\right) \left($
- **6.** Involves processing information by starting with the individual elements of a visual stimulus and gradually building up a final representation and interpretation
- **9.** in hearing, the theory that links the pitch we hear with the place where the cochlea's membrane is stimulated
- ${\bf 14.}$ individual neurons—or groups of neurons—in the brain which code for perceptually significant stimuli
- **15.** the sense of body movement and position, including the sense of balance
- 16. in hearing, the theory that the rate of nerve impulses traveling up the auditory nerve matches the frequency of a tone, thus enabling us to sense its pitch
- 17. a laboratory device for testing depth perception in infants and young animals
- **18.** hearing loss caused by damage to the mechanical system that conducts sound waves to the cochlea
- 19. the capacity for or process of reacting to certain stimuli selectively when several occur simultaneously.

- **20.** 3 colors, retina contains three different color receptors, RGB, that mix to make every other color.
- 21. hearing loss caused by damage to the cochlea's receptor cells or to the auditory nerves; also called nerve deafness
- 22. a theory predicting how and when we detect the presence of a faint stimulus ("signal") amid background stimulation ("noise"). Assumes there is no single absolute threshold and detection depends partly on a person's experience, expectations, motivation, and level of fatigue.
- 23. our absolutely terrible ability to pick up on changes in the environment

Down

- 2. conversion of one form of energy into another. In sensation, the transforming of stimulus energies, such as sights, sounds, and smells, into neural impulses our brains can interpret.
- 3. Involves using psychological fators such as motivation, knowledge from past experience and the setting, or context, to interpret and assign meaning to a visual stimulus.
- 4. to be perceived as different, two stimuli must differ by a constant minimum percentage

- $\ensuremath{\mathbf{5}}\xspace$. the system for sensing the position and movement of individual body parts
- 7. failing to see visible objects when our attention is directed elsewhere
- ${\bf 8.}$ the minimum stimulation needed to detect a particular stimulus 50 percent of the time
- ${\bf 10.}\ {\bf processing}\ {\bf of}\ {\bf severla}\ {\bf aspects}\ {\bf of}\ {\bf a}\ {\bf problem}\ {\bf at}\ {\bf the}\ {\bf same}$ time.
- 11. the minimum difference between two stimuli required for detection 50 percent of the time. We experience the difference threshold as a just noticeable difference.
- 12. the theory that the spinal cord contains a neurological gate that blocks pain signals or allow them to pass on to the brain
- 13. below ones absolute threshold for conscious awareness

Word Bank

Young-Helmholtz theory Opponent-process theory Frequency Theory Vestibular Sense Weber's law Parallel processing Top-down processing Inattentional blindness Feature detectors Selective attention Sensorineural Hearing Loss Change blindness Visual Cliff
Bottom-up processing
Gate Control Theory
Absolute threshold
Transduction
Kinesthesis

Subliminal
Signal detection theory
Place Theory
Conduction Hearing Loss
Difference threshold