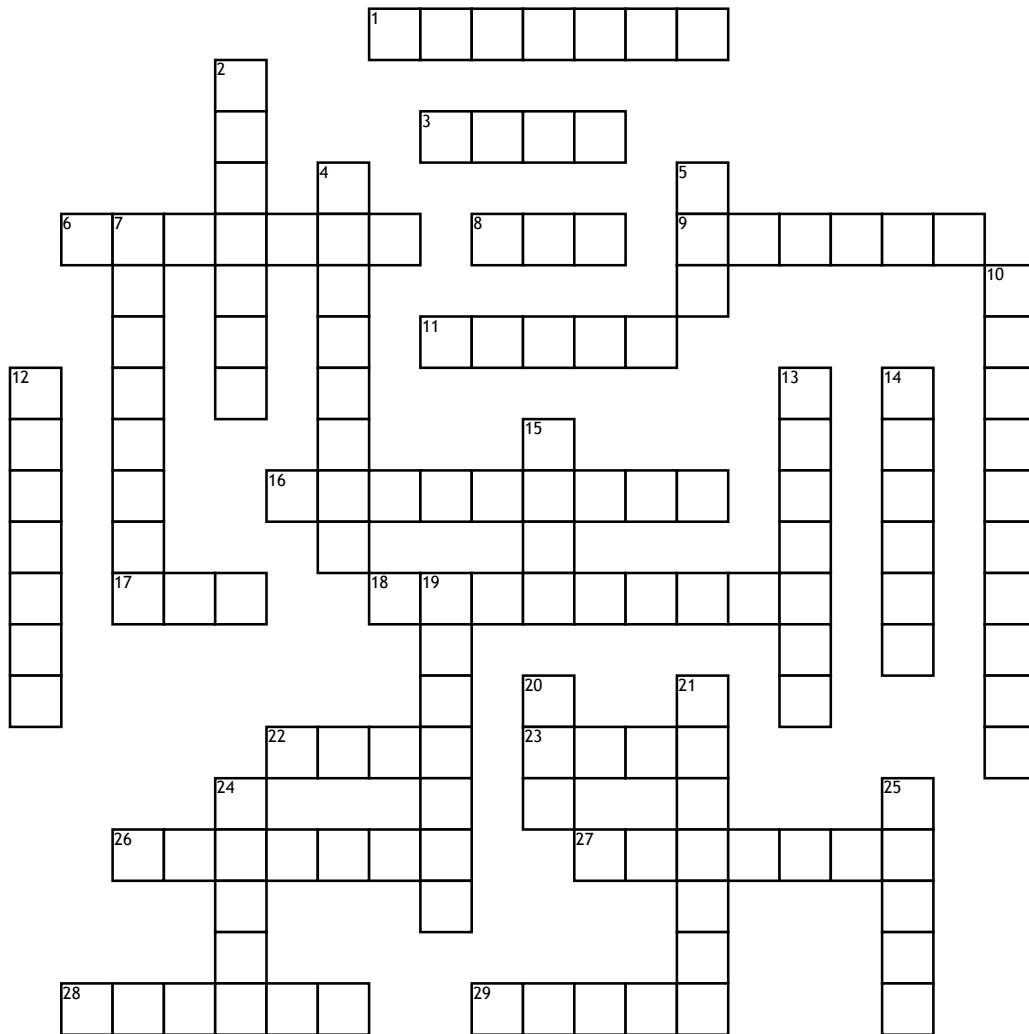Name: _____ Date: _____

exercise 8

Across

1. the instance of a computer program that is being executed by one or many threads.

3. eight bits

6. a peripheral device which makes a persistent representation of graphics or text on paper

8. a single binary value, either 0 or 1

9. a computer or other device that produce, deliver, or supply (data)

11. a device through which, energy or information enters a system

16. pictures and films created using computers

17. random-access-memory

18. a shared boundary across which two or more separate components of a computer system exchange information

22. A graphics program

23. a person or software using an information system

26. a computer printer for printing vector graphics

27. of signals or data expressed as series of the digits 0 and 1

28. a flat panel or area on an electronic device

29. a hardware device that converts data into a format suitable for a transmission

Down

2. a light-sensing input device that reads printed text and graphics and then translates the results into a form the computer can process

4. a panel of keys that operate a computer or typewriter

5. Read-Only-Memory

7. a basic data structure.

10. an ancillary device used to put information into and get information out of the computer

12. a device that makes sounds louder

13. store files

14. hardware integrated circuits that store information for immediate use in a computer

15. a computer resource for recording data discretely in a computer storage device

19. a digital telecommunications network which allows nodes to share resources

20. Graphical user interface

21. a collection of instructions that performs a specific task when executed by a computer.

24. a hand-held pointing device that detects two-dimensional motion relative to a surface

25. the on-demand availability of computer system resources, especially data storage and computing power

Word Bank

file	ROM	screen	draw	output	peripheral	input	speaker
plotter	cloud	scanner	digital	byte	recorder	graphical	printer
Modem	keyboard	GUI	program	mouse	User	memory	RAM
process	folders	bit	interface	network			